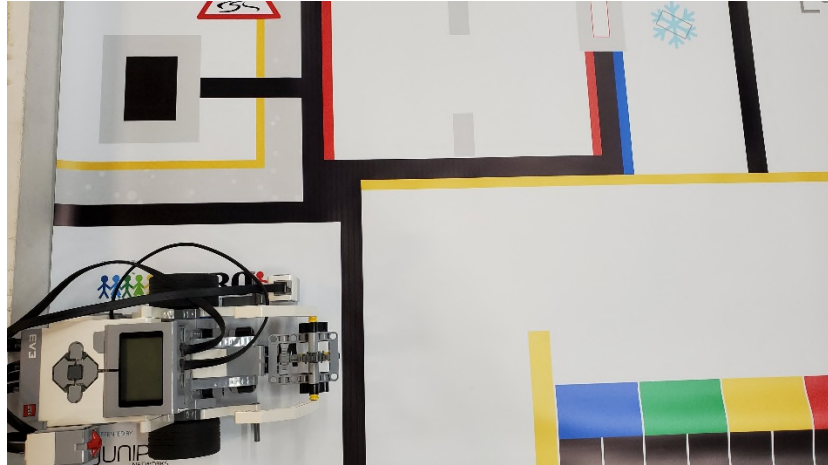


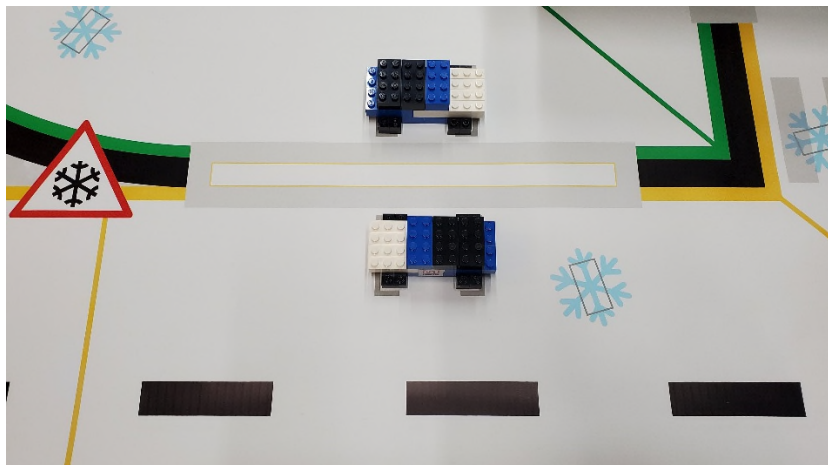
TABLE CONFIGURATION

REGULAR CATEGORY JUNIOR, SNOWSTORM

This is the start area for the competition.



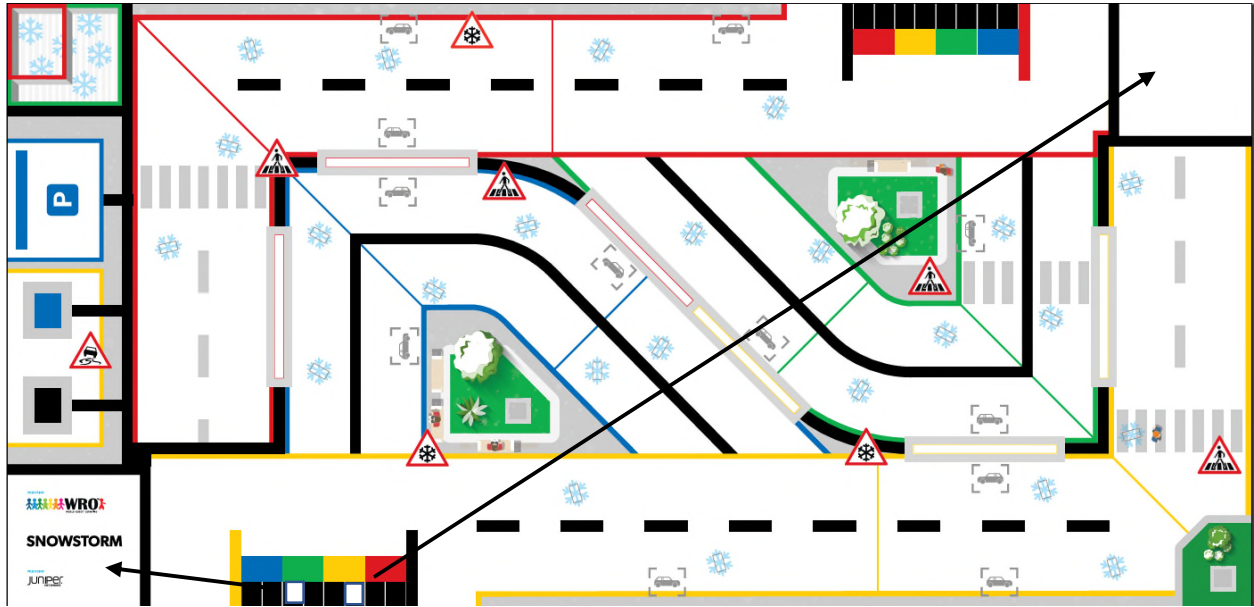
This is the position of the cars



SURPRISE RULE

REGULAR CATEGORY JUNIOR, SNOWSTORM

Two white tiles are used to make the binary code.



Bring one tile completely in each of the two start areas to get 20 points.

